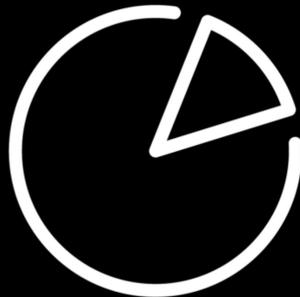


# PRESENTATION

## Crit Bits

In the world of design, critique is paramount to the development of the artists' work. It is a means for the artist to receive constructive feedback in an objective manner. In this presentation, I explore how the art of critique can be used amongst teams to ensure that the work develops, personal politics aside.

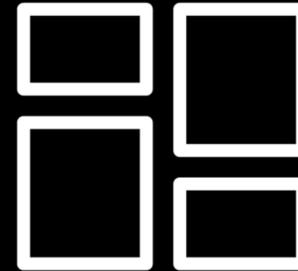
Snippets



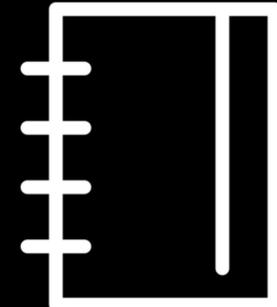
**Create the context for  
feedback**



**Objectify the work**



**Clarify with questions**



**Process, think,  
marinate, pause**